

# SERVERLESS is a lie!



What is serverless computing and why is it lying to us?

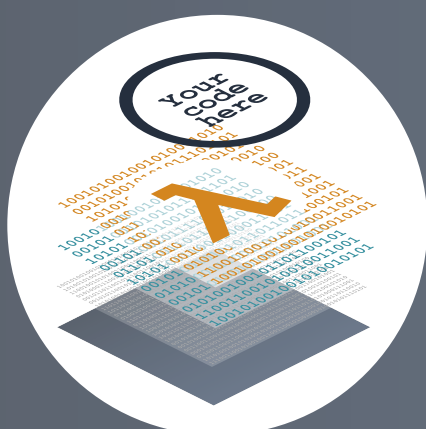
**There are servers!**  
And I mean loads of em'...

It may not be your server, it might not be in your country, but all info needs to live somewhere



## Your code is squatting!

Serverless is an abstraction of servers, so really your sparkly new code is sat on layers and layers of other peoples code creating an environment so you don't have to worry about it

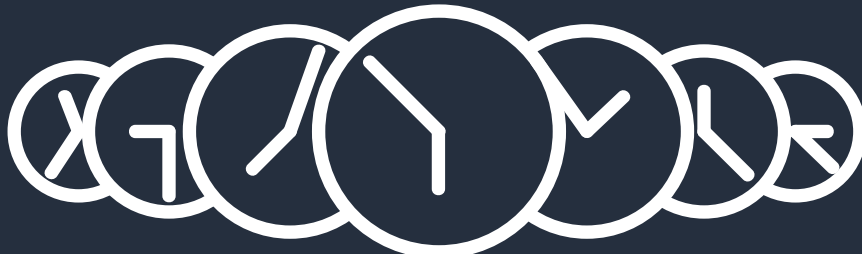


## Pull the trigger



Interact with apps, sites and databases, calling and running your code only when its needed using events.

Always ready



Always waiting

It's always ready for your call, never sleeping and not having to spin up because it's been caught off guard, instantly scalable

## Pay per use

Don't pay for your code while it's not running. Serverless charges per interaction and utilizes sub-second billing turning those notes into coins.

The aas with the aliases

Serverless goes by many names. Different shapes and flavours of serverless computing are also referred to as Functions-as-a-Service and Microservices

## What's it hiding?

Tons! You don't need to touch the infrastructure, platform or anything, that's all hidden below decks being looked after by someone else

**"In a decade Serverless could be considered one of the default models for IT!"**

So, the name's a bit mis-leading but Serverless really could be the future of cloud computing

To find out more about Serverless check out the **Cloud Insiders Podcast : "Serverless - Viva la revolución"**