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Hi there!
Deep inside the rainforest, where no humans have ever set foot into, lived a little fire spirit under the earth with all his friends and family. One day, all of a sudden, the earth broke up and trow him and all of his fellow fire spirits out into the forest. They jumped and played around but soon they noticed, the forest wasn't as fireproof as the earth and stones down where they lived before. So the forest begun to burn and the firespirits grew and spread in it. Most of the animals already fled from the fire, but the plants living there had no chance and had to see themself burning down. The forest spirit who had noticed all that didn't want to let the fire spirits go to far and called the clouds to send them rain, saving the forest from the fire.

To Be continued...
# System Requirements

## Minimum

<table>
<thead>
<tr>
<th>Component</th>
<th>Requirement</th>
</tr>
</thead>
<tbody>
<tr>
<td>Operating system</td>
<td>Linux, Windows (XP or newer), Mac</td>
</tr>
<tr>
<td>CPU</td>
<td>1.66 GHz dual core</td>
</tr>
<tr>
<td>Memory</td>
<td>80 MB free RAM</td>
</tr>
<tr>
<td>Hard drive</td>
<td>120 MB free disk space</td>
</tr>
<tr>
<td>Screen size</td>
<td>800x600 px</td>
</tr>
<tr>
<td>Graphics hardware</td>
<td>OpenGL 1.4 capable graphic card</td>
</tr>
<tr>
<td>Sound hardware</td>
<td>OpenAL capable audio</td>
</tr>
<tr>
<td>Peripherals</td>
<td>Mouse, Keyboard</td>
</tr>
</tbody>
</table>

## Recommended

<table>
<thead>
<tr>
<th>Component</th>
<th>Requirement</th>
</tr>
</thead>
<tbody>
<tr>
<td>Operating system</td>
<td>Linux, Windows (XP or newer), Mac</td>
</tr>
<tr>
<td>CPU</td>
<td>2.4 GHz dual core</td>
</tr>
<tr>
<td>Memory</td>
<td>128 MB free RAM</td>
</tr>
<tr>
<td>Hard drive</td>
<td>120 MB free disk space</td>
</tr>
<tr>
<td>Screen size</td>
<td>1920x1080 px</td>
</tr>
<tr>
<td>Graphics hardware</td>
<td>OpenGL 3.0 capable graphic card</td>
</tr>
<tr>
<td>Sound hardware</td>
<td>OpenAL capable audio</td>
</tr>
<tr>
<td>Peripherals</td>
<td>Mouse, Keyboard</td>
</tr>
</tbody>
</table>
Installation

**Linux**
Double click on the LittleDrop.deb file and use your favourite software manager to install or deinstall the application

**Windows**
Double click on the LittleDrop.exe file and follow the instructions from the installer.

**Mac**
Unpack and run the LittleDrop.app file.

**Note**
This product is NOT copy protected by technical measures. :P
Copy and share it as you like!
The Droplings

The Droplings are little water spirits that arise from rain, rivers and other water sources.

They mostly come up after big fires to help the plants regrow. But if they come in really big groups, they can also be a deadly threat.

If they come in millions, they can create a big zumamy like wave and destroy anything in their path. Though, most of the time they are friendly beings.
# Controls

<table>
<thead>
<tr>
<th>Key</th>
<th>Action</th>
</tr>
</thead>
<tbody>
<tr>
<td>W</td>
<td>Move forward</td>
</tr>
<tr>
<td>A</td>
<td>Move left</td>
</tr>
<tr>
<td>S</td>
<td>Move backward</td>
</tr>
<tr>
<td>D</td>
<td>Move right</td>
</tr>
<tr>
<td>Space</td>
<td>Plant seed</td>
</tr>
<tr>
<td>Home</td>
<td>Center Camera</td>
</tr>
<tr>
<td>Escape</td>
<td>Open menu / skip chat message</td>
</tr>
</tbody>
</table>

Use the mouse to navigate through the various screens and rotate the camera around Fox.
This is the first menu you will encounter in the game. From here on you have a few options to proceed.

Start: This will bring you right into the game.

Options: Will lead you to the options menu where you can change settings to fit your needs.

Quit: Closes the application
The following options are available in the game

Volume: The audio volume of music and sound effects.

Mute Audio: Mutes all music and sound effects

For a list of options for the .prc file take a look at:
http://www.panda3d.org/manual/index.php/List_of_All_Config_Variables

The Back button will lead you back to the main menu and save the changes you made in it.
Here we see an in game scene. On the top left, you can see the players stats. The upper one will show, how many soul points you have collected in the level by planting seeds. The lower shows you how much water your body has left for planting and watering the seeds.

In the top right you can see a hint to the help sequence for planting seeds if you want to see it again. Simply press the F1 key on your keyboard.
In this screen, you can see how to plant a seed. As soon as you collected and carrying a seed, you can plant them in those prepared earth places. Some of the plants will grow into bridges, leading you to new areas of the forest. But keep an eye on your body as it will shrink with every planted seed. On the other hand, each planted seed will give you soul points.

You can plant seeds by pressing spacebar as soon as you see the Plant Seed message.
To finish the game you need to find the group of water spirits at the end of the forest. Run into them and see the great forest spirit.

Note, your points wont be saved, so make a screenshot if you want to show of your score.
The Little Drop - Forest spirits of Hope
### Credits

**Idea, Story, Development and Asset creation:**
- Fireclaw the Fox
- MJ-meo-dmt

**Assets:**
- bart
- Clint Bellanger
- cptx032
- cron
- Emil Persson "Humus"
- EugeneKiver
- Ghoulssblade
- hintringer
- Jeff Ottinger
- Lamoot
- TheCaveman1113

**Music:**
- A. Torres Ruiz
- Esther Garcia
- Vladimir Sterzer

**Testers:**
- MJ-meo-dmt
- Fireclaw the Fox

**Translations:**
- Fireclaw the Fox

**Software:**
- The following free software was used to create this game
  - Panda3d
    - http://www.panda3d.org/
  - Blender
    - https://www.blender.org/
  - The Gimp
    - http://www.gimp.org/
  - MyPaint
    - http://mypaint.org/
Audacity
http://www.audacityteam.org/

LibreOffice
http://www.libreoffice.org/

Scribus
http://www.scribus.net/

Inkscape
https://inkscape.org/en/

Ubuntu
http://www.ubuntu.com/

Poedit
http://poedit.net/

:Special thanks to:
The open source Community especially the Developers of all the free and open source software which was used in this game. Without their active engagement, this game couldn't have been made.
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By!