

# Gimme the Honey Megaways (No Bonus Buy)

Casino Game Guide

## Table of Contents

<b>1</b>	<b>Operator Information</b>	<b>4</b>
1.1	B2C Marketing Overview	4
1.1.1	Preview Text Standard	4
1.1.2	Preview Text Short	4
1.1.3	Marketing Headlines	4
1.1.4	SEO Keywords	4
1.2	B2B Marketing Overview	5
1.2.1	General Features	5
1.2.2	Target Player and Differentiation	6
1.3	Similar Games	6
1.4	Slot Game Content Keys	6
1.5	The Ride	6
1.5.1	Average Experience in 100 Spins	6
1.6	Paytable	7
1.7	Min and Max For-Wager Bets	8
1.8	Bet Increment Information	8
1.9	Maximum Liability	8
1.9.1	Large Win Probability	8
1.10	Multi-Language Support	9
1.11	Currencies	9
<b>2</b>	<b>Math Model</b>	<b>10</b>
2.1	Return to Player	10
2.2	Volatility	10
2.2.1	Volatility Rating	10
2.2.2	Play Index Meter	11
2.2.3	Volatility Descriptions	11
<b>3</b>	<b>Available Formats</b>	<b>12</b>
3.1	Screen Resolution	12
3.2	Game Screens	12
3.2.1	Desktop	12
3.2.2	Mobile (Portrait)	15
<b>4</b>	<b>Protected Trademarks</b>	<b>17</b>
4.1	Trademark Marking	17
4.2	Trademark Scope	17
4.3	Full Legal Attributions	17
4.3.1	Branded Legal Line	17
4.3.2	IGT Legal Line	17
4.4	Use of Logos	18
4.4.1	Logo Restrictions	18
4.5	In-line Trademark Marking	19

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<b>5 Approval Process .....</b>	<b>20</b>
5.1 Licensed Brands.....	20
5.2 IGT Contacts.....	20
5.3 Advertising.....	20

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# 1 Operator Information

## 1.1 B2C Marketing Overview

### 1.1.1 Preview Text Standard

Will you bee lucky on our latest exciting *Megaways* release? You'll be buzzing for more with cascading wins, Queen Bee Wilds, and a lucrative *Free Spins Bonus* in ***Gimme the Honey Megaways!*** Experience classic *Megaways* action with up to 117,649 ways to win! The sweet Queen Bee Wilds spawn when a Golden Hive Symbol lands on the bottom tracker, producing a stacked Wild that covers the entire reel for even more chances at big wins. The Queen Bee Wild stack is sticky and grants respins while increasing its multiplier on each respin until you win! Show me the honey!

### 1.1.2 Preview Text Short

Will you bee lucky on our latest exciting *Megaways* release? You'll be buzzing for more with cascading wins, Queen Bee Wilds, and a lucrative *Free Spins Bonus* in ***Gimme the Honey Megaways!***

### 1.1.3 Marketing Headlines

- Will you bee lucky?
- Classic Megaways gameplay with up to 117,649 ways to win!
- Show me the honey!

### 1.1.4 SEO Keywords

[operator name] Gimme the Honey Megaways slot  
117649 paylines slots Gimme the Honey Megaways  
Free spins bonus slots Gimme the Honey Megaways  
Multiplier slots Gimme the Honey Megaways  
Slots Gimme the Honey Megaways  
Gimme the Honey Megaways game  
Gimme the Honey Megaways online  
Gimme the Honey Megaways mobile  
Gimme the Honey Megaways mobile slot  
Gimme the Honey Megaways mobile game

## 1.2 B2B Marketing Overview

### 1.2.1 General Features

- 6x7 spinning reels.
- Up to 117,649 ways to win.

#### Bottom Tracker

- The horizontal tracker below the reels adds one symbol to each of reels 2,3,4, and 5.

#### Queen Bee Wilds

- The Queen Bee Wild is only spawned from a Golden Hive Symbol found in the bottom tracker.
- The Queen Bee Wild is a stacked Wild and increases the win multiplier for each spin until it forms a win.
  - The reels respin until the Queen Bee Wild forms a win.
- If another Queen Bee Wild is spawned over the top of a Queen Bee Wild, the Wild multiplier increases by +1.
- During the *Free Spins Bonus*, the Queen Bee win multiplier is persistent for the duration of the bonus.

#### Free Spins

- 3 or more Bonus Symbols that land anywhere in view trigger the *Free Spins Bonus* and award a number of free spins, depending on the number of triggering Bonus Symbols.
  - 3 Bonus Symbols – 6 Free Spins
  - 4 Bonus Symbols – 8 Free Spins
  - 5 Bonus Symbols – 10 Free Spins
  - 6 Bonus Symbols – 12 Free Spins
- 2 losing Bonus Symbols can randomly convert into Wild Symbols.
- During the bonus, the increasing multiplier can only be activated by the Queen Bee Wild remaining in view.
- The Queen Bee Wild multiplier is persistent during the bonus and can only increase.
- The Queen Bee Wild remains fixed in view and grants respins until it forms a win; these respins are not deducted from the Free Spins remaining counter.
- The Queen Bee Wild can be retriggered multiple times during the bonus.
- Scatter symbols are not in view during Queen Bee Respins.
- Mystery Symbols are active during the bonus.
- 3x Scatter Symbols that appear during the bonus award +4 Free Spins.

#### Mystery Symbols

- Mystery Symbols can reveal any paid symbol except Wild, Queen Bee, and Bonus.

#### Unlimited Multiplier

- An unlimited win multiplier is active only during the respins of a Queen Bee Wild.
- After every losing spin during a Queen Bee Respin, the multiplier increases by x1 and applies to the next spin.
- This multiplier is persistent during the *Free Spins Bonus*.

#### Free Spins Guarantee

- If a total win is below 10x the bet, the *Free Spins Guarantee* is activated and +4 Free Spins are awarded.
- This can only happen once during a game session.

## 1.2.2 Target Player and Differentiation

### Target Player

- Novice players will be attracted to the cute bee theme and the chance to experience some classic *Megaways* action.
- Experienced players will enjoy the high win potential with the persistent increasing multiplier during the *Free Spins Bonus*.
- All players should love the Golden Hive Symbols, which spawn stacked Queen Bee Wilds when they land on the bottom tracker.

### Differentiation

This game features Queen Bee Wilds, which are stacked and sticky, and grant free respins with an increasing multiplier until a win occurs.

## 1.3 Similar Games

*Tyrant King Megaways*

*Euphoria Megaways*

*Queen of Wonderland Megaways (EMEA)*

*Wealth of Wonderland Megaways (NA)*

## 1.4 Slot Game Content Keys

Cost to Cover	20 coins
Ways to Win	Up to 117,649
Bonus Features	1
Hit Frequency (Any Win)	1 in 3.3
Free Spins Hit Frequency	1 in 342
Payout Ratio	92.05% to 95.98%
Volatility Rating	Medium-High – 4 of 5 Chili Peppers (🌶️🌶️🌶️🌶️🍄)

## 1.5 The Ride

### 1.5.1 Average Experience in 100 Spins

# Wins > Bet	12.5
# Wins (>10x Bet)	1.5
Chance of Free Spins	25.3%

## 1.6 Paytable

PAYOUTS		
	<p>3 x Bonus symbols will trigger Free Spins</p> <p>3 - 6 Free Spins 4 - 8 Free Spins 5 - 10 Free Spins 6 - 12 Free Spins</p> <p>2 Losing Bonus symbols can convert into Wilds randomly</p>	
		
Mystery symbols can reveal any paid symbol except Wild, Queen Bee and Bonus	<p>Wild substitutes for any symbol except Bonus to form winning combinations</p> <p>Wild can appear in the bottom tracker and main game reels</p>	<p>Golden Hive symbol can only land in the bottom tracker and spawns Queen Bee stacked Wild</p> <p>The Queen Bee stacked Wild symbol will activate above a Golden Hive symbol</p> <p>The multiplier on the Queen Bee is relative to the size of the reel it spawns over</p> <p>The Queen Bee stacked Wild remains in view, respins the reels and increases the win multiplier until it forms a win</p> <p>Multiple Queen Bee stacked Wild symbols can be seen in view</p> <p>If a Golden Hive lands below an already stacked Wild, the Wild increases by +1</p>
	<p>6 - 1.50€ 5 - 0.80€ 4 - 0.40€ 3 - 0.15€</p>	
	<p>6 - 0.40€ 5 - 0.20€ 4 - 0.12€ 3 - 0.05€</p>	
	<p>6 - 0.16€ 5 - 0.10€ 4 - 0.05€ 3 - 0.04€</p>	
	<p>6 - 0.12€ 5 - 0.06€ 4 - 0.05€ 3 - 0.03€</p>	
	<p>6 - 0.10€ 5 - 0.05€ 4 - 0.04€ 3 - 0.02€</p>	
		<p>6 - 0.80€ 5 - 0.40€ 4 - 0.20€ 3 - 0.10€</p> <p>6 - 0.20€ 5 - 0.15€ 4 - 0.10€ 3 - 0.05€</p> <p>6 - 0.12€ 5 - 0.08€ 4 - 0.05€ 3 - 0.03€</p> <p>6 - 0.08€ 5 - 0.05€ 4 - 0.04€ 3 - 0.02€</p>

## 1.7 Min and Max For-Wager Bets

The min and max **for-wager** bets shown are based on the game's min and max bet increments and all 117,649 ways to win.

<b>Min Bet</b>	0.20
<b>Max Bet</b>	40.00

## 1.8 Bet Increment Information

Game:	Gimme the Honey Megaways (NO Bonus Buy)
SWID:	502-0099-501
Paymodels (xxx)	
CTC:	20
Denom:	0.01
Max Liability	509,000 times the coin value

Multiplier (x)	1	2	3	4	5	6	8	10	12	15	20	25	30	40
Line bet / Coin Value	0.01	0.02	0.03	0.04	0.05	0.06	0.08	0.10	0.12	0.15	0.20	0.25	0.30	0.40
Total Bet	0.20	0.40	0.60	0.80	1.00	1.20	1.60	2.00	2.40	3.00	4.00	5.00	6.00	8.00
Possible Win	5,090.00	10,180.00	15,270.00	20,360.00	25,450.00	30,540.00	40,720.00	50,900.00	61,080.00	76,350.00	101,800.00	127,250.00	152,700.00	203,600.00

Note: The Coin Values used above are based on Maximum Exposure level of 250k (iSB Standard)

Note: default bet is set as the first available multiplier, unless specially requested  
For example: A new player launching this game for the first time, will be presented with a total wager of £ 1.00

## 1.9 Maximum Liability

Maximum liability is 509,000 times the coin value.

### 1.9.1 Large Win Probability

**Award Caps Odds** per 10,000,000,000 trials  
Odds of a transaction hitting the specified award cap at given bet levels

	100,000	125,000	250,000	300,000	500,000	1,000,000	
<b>0.4</b>	1 in 833,333,333.3	1 in 3,333,333,333.3	<1 in 10,000,000,000	<1 in 10,000,000,000	<1 in 10,000,000,000	<1 in 10,000,000,000	<b>8</b>
<b>0.5</b>	1 in 277,777,777.8	1 in 833,333,333.3	<1 in 10,000,000,000	<1 in 10,000,000,000	<1 in 10,000,000,000	<1 in 10,000,000,000	<b>10</b>
<b>0.6</b>	1 in 158,730,158.7	1 in 344,827,586.2	<1 in 10,000,000,000	<1 in 10,000,000,000	<1 in 10,000,000,000	<1 in 10,000,000,000	<b>12</b>
<b>0.8</b>	1 in 51,282,051.3	1 in 120,481,927.7	1 in 3,333,333,333.3	1 in 10,000,000,000.0	<1 in 10,000,000,000	<1 in 10,000,000,000	<b>16</b>
<b>1.0</b>	1 in 21,367,521.4	1 in 51,282,051.3	1 in 833,333,333.3	1 in 2,500,000,000.0	<1 in 10,000,000,000	<1 in 10,000,000,000	<b>20</b>
<b>1.3</b>	1 in 9,532,888.5	1 in 21,367,521.4	1 in 277,777,777.8	1 in 833,333,333.3	<1 in 10,000,000,000	<1 in 10,000,000,000	<b>25</b>
<b>1.5</b>	1 in 5,282,620.2	1 in 11,037,527.6	1 in 158,730,158.7	1 in 277,777,777.8	1 in 5,000,000,000.0	<1 in 10,000,000,000	<b>30</b>
<b>2.0</b>	1 in 1,986,886.5	1 in 4,214,075.0	1 in 51,282,051.3	1 in 103,092,783.5	1 in 833,333,333.3	<1 in 10,000,000,000	<b>40</b>
<b>Coin Value</b>							<b>Total Bet</b>

## 1.10 Multi-Language Support

Chinese	Estonian	Indonesian	Norwegian	Spanish
Croatian	Finnish	Italian	Polish	Swedish
Czech	French	Japanese	Portuguese	Thai
Danish	German	Korean	Romanian	Turkish
Dutch	Greek	Latvian	Russian	Vietnamese
English	Hungarian	Lithuanian	Slovak	

## 1.11 Currencies

ARS	Argentine Peso	INR	Indian Rupee
AUD	Australian Dollar	MXN	Mexican Peso
BGN	Bulgarian Lev	NOK	Norwegian Krone
CAD	Canadian Dollar	NZD	New Zealand Dollar
CHF	Swiss Franc	PHP	Philippine Peso
COP	Columbian Peso	PLN	Polish Zloty
CZK	Czech Koruna	RON	Romanian New Leu
DKK	Danish Krone	SEK	Swedish Krona
EUR	Euro	USD	U.S. Dollar
GBP	Great Britain Pound Sterling	ZAR	South African Rand
HUF	Hungarian Forint		

## 2 Math Model

### 2.1 Return to Player

Paymodel	RTP
502-0099-501	95.98%
502-0099-601	94.06%
502-0099-701	92.05%

### 2.2 Volatility

#### 2.2.1 Volatility Rating

Medium-High – 4 of 5 Chili Peppers (🔥🔥🔥🔥👾)

#Spins	Tolerance	Min	Max
1,000	77.87%	18.11%	173.85%
10,000	24.63%	71.35%	120.61%
80,000	8.71%	87.27%	104.69%
1,000,000	2.46%	93.52%	98.44%
10,000,000	0.78%	95.20%	96.76%
100,000,000	0.25%	95.73%	96.23%
10,000,000,000	0.02%	95.96%	96.00%















## 2.2.2 Play Index Meter



### **BALANCED - AGGRESSIVE:**

Focus is on more opportunities to win large awards with a moderate hit frequency.

## 2.2.3 Volatility Descriptions

Volatility	Chili Pepper Rating	Play Index Meter	Play Index Description
Low	  1 of 5		<b>CASUAL</b> Focus is on more frequent pays for longer play sessions. Allows for full immersion and more opportunities to trigger bonus features.
Medium-Low	  2 of 5		<b>CASUAL-BALANCED</b> Frequent pays and moderately higher payout amounts than casual games.
Medium	  3 of 5		<b>BALANCED</b> Blended games that can either be a jumping point to more aggressive ones or the perfect mix of hit frequency and payout.
Medium-High	  4 of 5		<b>BALANCED-AGGRESSIVE</b> Focus is on more opportunities to win large awards with a moderate hit frequency.
High	 5 of 5		<b>AGGRESSIVE</b> Aggressive games provide the best chance for winning big awards.

### 3 Available Formats

#### 3.1 Screen Resolution

Channel	Resolution (Full HD)	Layout
Desktop	1920 x 1080	Landscape 16:9
Mobile	1920 x 1080	Portrait: 9:16   10:16   3:4
Tablet	1920 x 1080	Landscape: 16:9   16:10   4:3

#### 3.2 Game Screens

##### 3.2.1 Desktop

###### Base Game



### Free Spins Bonus



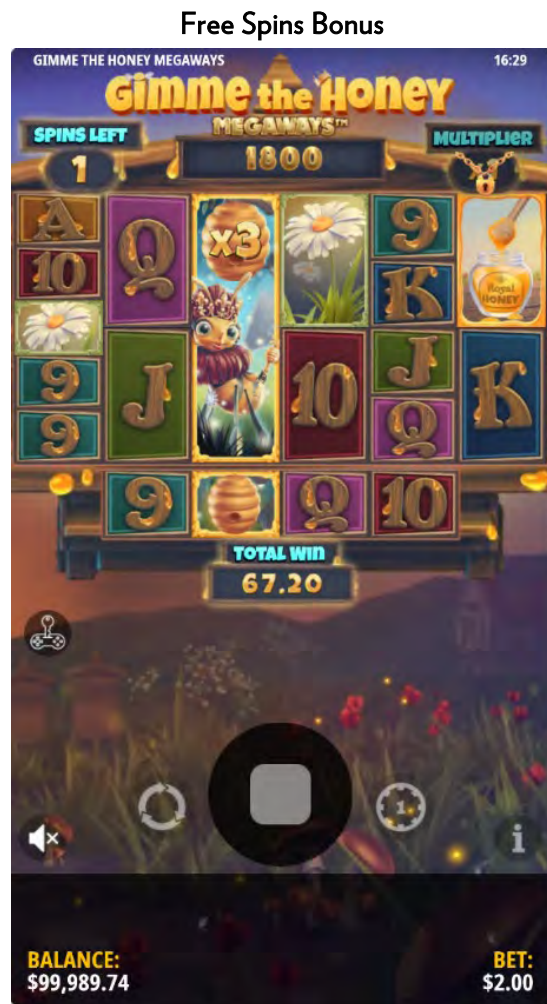
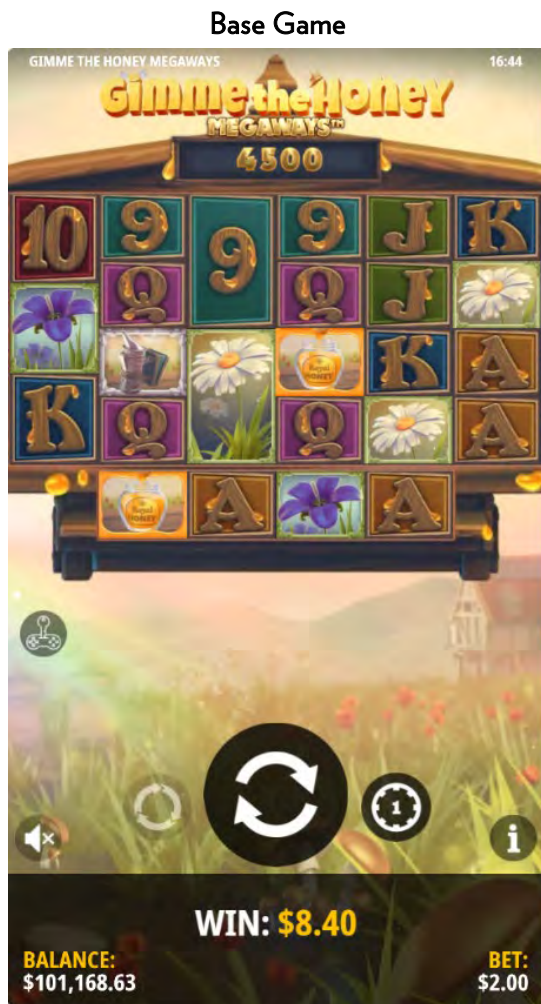
### Queen Bee Wilds Feature



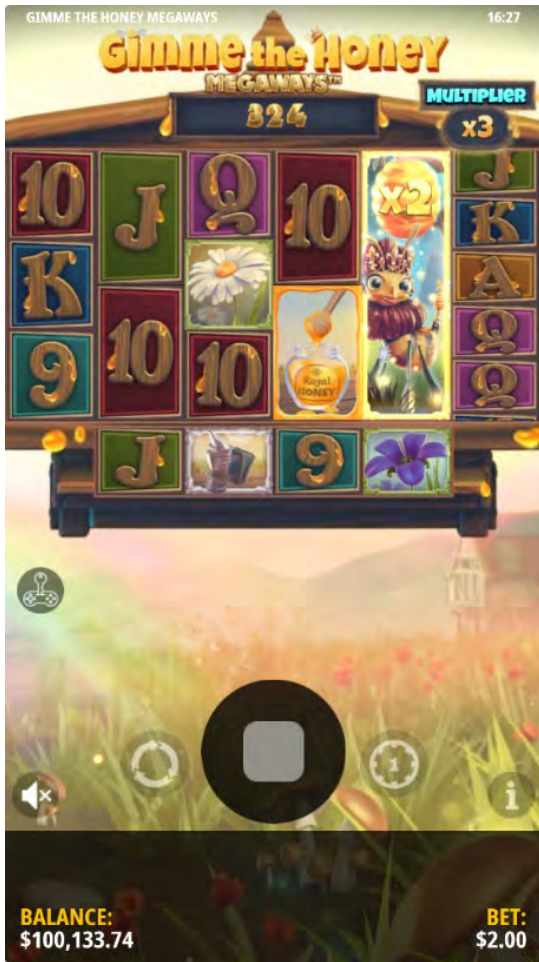
## Big Win



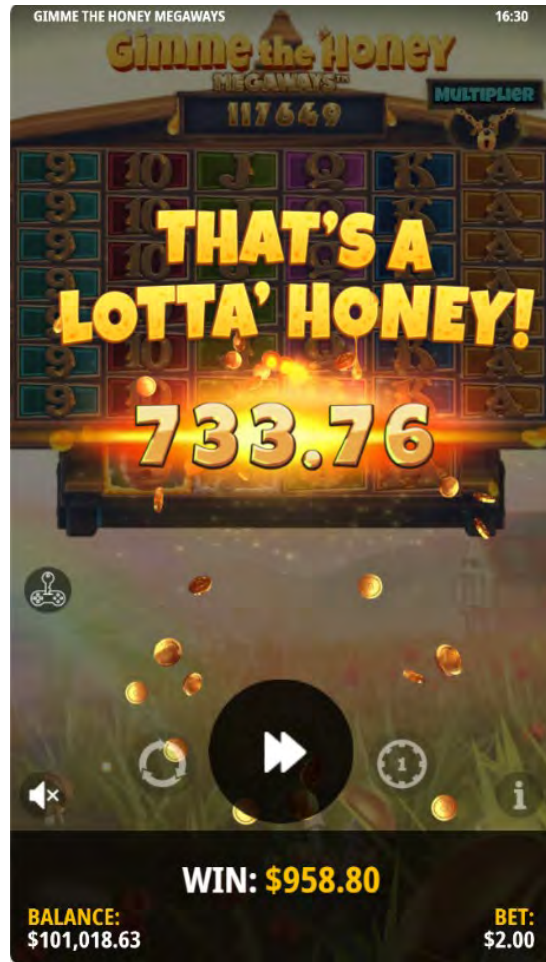
### 3.2.2 Mobile (Portrait)



### Queen Bee Wilds Feature



### Big Win



## 4 Protected Trademarks

The following are considered protected trademarks:

TM1: **Gimme the Honey Megaways** (text phrase and logo)

TM2: **Megaways** (text phrase and logo)

### 4.1 Trademark Marking

Due to the international access available via the Internet, IGT will no longer be using, or requiring, the marking of IGT trademarks with TM or ®. However, every game contains one or more phrases and/or logos that IGT intends to protect as trademarks in assorted jurisdictions.

TM or ® should only appear with a given trademark if specifically indicated above. 3<sup>rd</sup> party trademarks may or may not require TM or ® per the license holder's policies.

### 4.2 Trademark Scope

Some titles/phrases are only protected in logo form. Other titles/phrases are protected no matter how they are depicted, whether text, specialized for and/or logo form.

### 4.3 Full Legal Attributions

The following legal text shall accompany any document containing one or more trademarks, whether text and/or logo.

#### 4.3.1 Branded Legal Line

Megaways™ is a registered trademark of Big Time Gaming Pty Ltd

#### 4.3.2 IGT Legal Line

##### Long version

© 2024 IGT. All other trademarks and/or service marks used herein are either trademarks or registered trademarks of IGT, its affiliates or its licensors.

##### Short version

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## 4.4 Use of Logos

The following lists primary logo or logos used in the game. The list may include logos that are not considered trademarks but still require proper logo treatment per the following restrictions.

TM1 (stacked)



TM1 (horizontal)



TM2:



### 4.4.1 Logo Restrictions

- No logo may be altered or amended in any way
- No logo may be covered in any way by surrounding elements
- If a protected logo needs resizing, it must be scaled proportionately, keeping its aspect ratio intact
- No other versions of the logo may be used unless it is provided by IGT

## 4.5 In-line Trademark Marking

The first use of protected mark requires a discernible trademark symbol (TM or ® as displayed above).

It is optional as to whether or not to use the appropriate trademark symbol for every subsequent use after the first use. However, if trademark symbol appears in more than the first usage of a trademark, then every use of the trademark requires marking. In other words, either use the correct trademark symbol only once at the beginning or use it everywhere in the document. If the trademark symbol is only used at the beginning for trademarked text, then every subsequent use of this text must be in a font that differentiates the trademark text from surrounding text. There are numerous font treatments possible such as italic, bold, colouring, font size and/or font type. Whichever treatment is used, it should be used consistently throughout the document.

## 5 Approval Process

All marketing materials and assets that include IGT games must be approved by IGT, including game launch assets and marketing campaigns.

If you choose to create your own marketing materials, ads, etc. from the materials and assets provided by IGT, you must submit them to IGT for approval.

**Please note** that all changes made to the standard marketing asset package must be submitted for approval, regardless of the size of the change.

To ensure your materials are available and approved by the beginning of your campaign, submit all of your materials **at least 5 business days** before you need it.

To facilitate the approval of your work:

- Ensure that all proper trademarks, copyrights, and other legal symbols appear in your marketing materials.
- Show the game's disclaimer where applicable.

Unapproved assets or graphics contained in your marketing materials are not acceptable and will be rejected during the approval process.



**DO NOT** go live with assets unless you have written approval from IGT.

### 5.1 Licensed Brands

Licensed (third-party) brands require an additional level of approval from the licensor in addition to IGT approvals.

The licensor approval process can take **up to 15 working days** and can be very rigorous, depending on the licensor's requirements.

To facilitate the approval of your materials and assets, follow all third-party brand guidelines closely and submit your materials as early as possible.

### 5.2 IGT Contacts

Submit all materials to your IGT Marketing Representative for approval.

Contact your IGT Marketing Representative or Account Manager for any other questions.

### 5.3 Advertising

Please ensure all promotions adhere to the ASA Advertising Codes. For further information, please consult the ASA website: <https://www.asa.org.uk/codes-and-rulings/advertising-codes.html>.