

Assessment: The Game (for remote learning)

With the restrictions on large gatherings, playing Assessment: The Game in close proximity may not be possible.

This short guide illustrates how the game can still be successfully used for its original purpose using any video-based communication tool.

Please read the facilitators and players guide alongside these adaptations.

1. Ask all players to read the players guide before the session.
2. The facilitator prints out a copy of the cards.
3. The facilitator shows each player their three assessment mode cards over the video call screen one at a time (step one).
4. The players are allowed a few minutes to order and discard their cards (step two and three)
5. The facilitator invites player one at a time to tell each other which assessment modes they have remaining.
6. The facilitator reveals the assessment purpose card (step four).
7. The players either individually or in small groups (if video communication platform allows) are allowed a short period of time to propose their assessment (step five).
8. The facilitator invites players (or groups) to share their ideas to the rest (step six)

Notes

The facilitator should lay out some simple ground rules in using the video communication software such as muting microphones when not speaking.

If the facilitator is unable to print out the cards, then they should use the video communication tools screen sharing capability. The assessment mode card file can be shared and in addition it may be possible using the software to annotate the cards to indicate allocation to players.